



# City of Brookings

Brookings City & County  
Government Center, 520  
Third Street  
Brookings, SD 57006  
(605) 692-6281 phone  
(605) 692-6907 fax

## Legislation Details (With Text)

**File #:** RES 20-024    **Version:** 1    **Name:**  
**Type:** Resolution    **Status:** Passed  
**File created:** 2/26/2020    **In control:** City Council  
**On agenda:** 3/10/2020    **Final action:** 3/10/2020  
**Title:** Action on Resolution 20-024, a Resolution Awarding Bids on 2020-05STI, Moriarty Park Drainage Improvements.

**Sponsors:**

**Indexes:**

**Code sections:**

**Attachments:** 1. Memo, 2. Resolution, 3. Map

Date	Ver.	Action By	Action	Result
3/10/2020	1	City Council	approved	Pass

Action on Resolution 20-024, a Resolution Awarding Bids on 2020-05STI, Moriarty Park Drainage Improvements.

**Summary:**

This resolution will award bids for 2020-05STI, Moriarty Park Drainage Improvements to Rounds Construction for the low bid of \$342,955.98.

**Background:**

The Moriarty Park Drainage Improvement Project is located on 17<sup>th</sup> Ave South between 15<sup>th</sup> Street South and Pebble Beach Drive as shown on the attached map. The project was designed by Banner Associates and the work includes constructing a new stormwater detention pond on the southwest corner of Moriarty Park along with installing new storm sewer pipe and inlets, concrete sidewalk and curb ramps.

The City held a bid letting at 1:30 PM on Tuesday, February 25, 2020 at the Brookings City & County Government Center and the following bids were received:

Rounds Construction, Brookings, SD:	\$342,955.98
Prussman Contracting, Brookings, SD:	\$358,217.16
DeBoer Construction, Clear Lake, SD:	\$359,496.90

The low bid of Rounds Construction was approximately 12% lower than the Banners Associates Engineer's Estimate of \$390,209.00. This project will be funded by the Storm Drainage Budget.

**Recommendation:**

Staff recommends awarding the project to Rounds Construction for the low bid of \$342,955.98.

**Attachments:**

Memo

Resolution  
Map