

City Council Agenda Item Memo

From: Bonnie Foster, City Clerk

Council Meeting: August 27, 2024

Subject: Special Event / Temporary Alcoholic Beverage License Requests

Presenter: Bonnie Foster, City Clerk

Summary:

Staff recommends approval of Special Event Alcoholic Beverage License requests for existing on-sale alcoholic beverage license holders.

Item Details:

South Dakota Codified Law (SDCL 35-4-124) states special event / temporary alcoholic beverage licenses require action by the governing body for all Temporary Alcoholic Beverage License Applications. No public hearing is required for the issuance of a license pursuant to this section if the person applying for the license holds an on-sale alcoholic beverage license or a retail malt beverage license in the municipality or county, or holds an operating agreement for a municipal on-sale alcoholic beverage license.

Staff requests approval for the following special event / temporary alcoholic beverage licenses from Sodexo Catering (License Holder RB-28249 and RW-28251):

- Oscar Larson Performing Arts Center: SDSU TL24-061
- First Bank & Trust Arenda: SDSU TL24-062
- University Student Union: SDSU TL24-064, SDSU TL24-065
- Dana J. Dykhouse Stadium, Coughlin Alumni Lounge: SDSU TL24-063
- SDSU Alumni Center: SDSU TL24-066, SDSU TL24-067, SDSU TL24-068, and SDSU TL24-069

Staff requests approval for the following special event / temporary alcoholic beverage licenses from Buffalo Wild Wings, W&P of Brookings, LLC (License Holder RL-20228):

- Parking Lot of BWW property, 1801 6th St: TL24-024

Legal Consideration:

None

Strategic Plan Consideration:

Fiscal Responsibility – Action to approve special event / temporary alcoholic beverage licenses keeps the process transparent in the amount of revenue generated and the number of licenses issued annually.

Financial Consideration:

Special Event / Temporary Alcoholic Beverage License Fee: \$50 / event date

NOTE: event date can be up to 15 days in length.

Supporting Documentation:

State Law 35-4-124